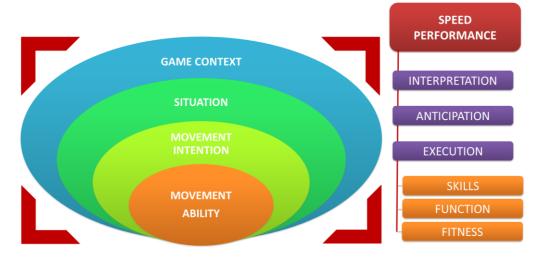
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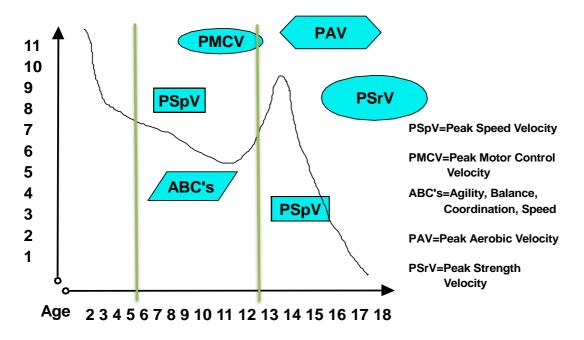
# Multi SkillZ - SPEED

## Introduction

### A. Speed Performance in Sports



#### B. Speed in the Long Term Development Plan



## **Windows of opportunity**

- 1. Agility, Balance, Co-ordination & Speed
- Peak Speed Velocity (1) Muscle power is very limited under 12 → Peak Speed Velocity (2) speed(-strength)
- 3. Motor Control

Conclusion: TRAIN THE NEURAL SPEED ABILITY FIRST







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#### C. Game based speed training

Through the game based approach used in Multi SkillZ children are not solely execution fixed movement actions repetitively. The brain is triggered to process the speed actions in relation to varying circumstances (open skilled, interaction with others, depending on behaviour of a ball/balloon).

In Speed drills with a dynamic context a child has to **INTERPRET** (evaluation & controlling), **ANTICIPATE** (planning & calculation) and **REALIZE** (Processing & tuning) the movement:

**INTENDED SPEED ACTION** = oriented movement action with intended outcome.

This way we accelerate the motor learning and improve the children's ability to perform better under time pressure in different situations. At once they develop the basic crucial look-and-seestrategies that will determine de tactical ability in the future.

#### TIPS:

- → Create game based speed drills as much as possible
  - External focus
  - o Process oriented
- → Adapt the drills childs' ability to stimulate speed. Take into account that, in comparison with adults, children have
  - o limited in conceptual understanding (Tactical concepts)
  - o lack of situational and specific movement experience
  - o non-automated movement techniques

Therefore we cannot practice speed with children through technique- or tactics-depending sport actions

### In Multi SkillZ we train speed within the ability of the child in a dynamic context

- o General low- threshold motor skills ↔ complex specific techniques
- In dynamic context with interaction when applicable > development of basic viewing strategies for tactical ability ↔ isolated execution
- Stress the process of the movement organisation in various situations and conditions ↔ repetitive closed automation
- When training speed in isolated situations for the improvement of fast action concepts, keep mixing up the situations and circumstances to get a maximal effect







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## **Speed in Multi SkillZ**

#### A. Overview of the development factors and their sub-factors

ڍ	Ę
Rhythm & Dissociation Balance Mobility & Stability Techniques Kinetic Energy	a   se   c
	Reaction Agility

#### B. Development factor Speed

## **Speed**

Focus is on improving the speed of motor execution. The exercises are designed to enhance the ability to move and (re)act quickly. The performance velocity or power is emphasized within the set-up.

Following sub-factors are elaborated within Multi-SkillZ in various ways:

- 1. Reaction
- 2. Agility
- 3. Running & moving
- 4. Speed coordination

'Speed' is dependent on a specific merge of the basis motor abilities Fitness, Skills & Function. The performance speed will occur within the constraints of these basic factors.

#### D. Sub-factors and training

### 1. REACTION & ACTION SPEED

- **Reaction speed** = help the children to improve with the R5-principle
  - o Ready: learn them to be alert and attentive
  - Read: scan the surrounding for cues and focus on relevant information
  - o React: be willing to be fast
  - o Respond: come up with your best (learned) actions as fast as possible
  - o Recovery: an action almost never comes alone, be ready for the next one
- Fast brain action concepts > maximal speed execution, no resistance or even accelerated execution (high speed contrast training) to develop fast brain action concepts







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### 2. AGILITY

Agility = manoeuvrability under time pressure in limited space (less than 2 meters)

- Footwork
- Short distance change of direction & deviations
- Twist & turns
- Trunk & upper body manoeuvrability

It's not about power, it's all about QUICKNESS

- → Emphasis is on rapid compact movement and displacement
- → Short load-to-unload actions and smaller amplitude
- → High frequency and good reactivity
- → Keep good stability and recover body posture immediately

### 3. RUNNING & MOVING

Acceleration, deceleration and change of direction with displacements over larger distance (more than 2 meters)

- Various types of running in a variety of situations
- Start, Sprint, Stop, Turn, Deviate, Jump, Cross-over, Side-steps, ...
- Integration of motor skills (before, during after) and crossing of obstacles

Not an 80% speed performer, but an 60%-100% SPEED PERFORMER

- → Emphasis is on fast displacement with reactive power
- → Intense load-to-unload actions and large amplitude
- → Change of rhythm, stride frequency & length according to situation
- → Controlled explosiveness with good balance and crossed kinetic chain alternation

### 4. SPEED COORDINATION

Co-ordination, handling and action planning process is put under time-pressure.

- High speed motor control
- Fine, complex and a series of motor tasks are stressed

It's not about muscle power, It's all about BRAIN POWER







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- → Acquiring high-speed control in performing complex movements and several actions
- → Fast coupling of actions = switch in attention/focus, intention & action planning
- → Intense loading of the working memory of the brain (great for implicit learning)
- → End goal = perform drill correct with control and overview in a relaxed way

## **Additional information**

#### A. Force-velocity curve and training

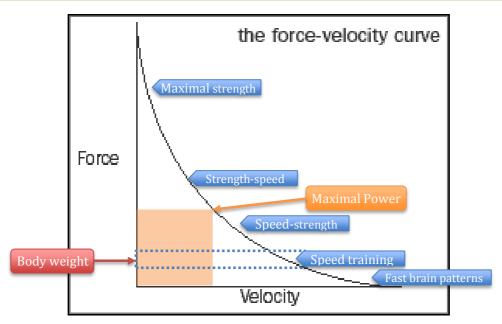


Figure: The relationship between force and velocity, based on the work of Hill (1953).

#### A. Availabilty of energy for Speed in Children

The primary energy supply system for high speed movement actions is the ATP-CP system. As the name suggests it consists of adenosine triphosphate (ATP) and phosphocreatine (PC).

This energy system provides immediate energy through the breakdown of these stored high energy phosphates. If this energy system is 'fully stocked' it will provide energy for maximal intensity, short duration exercise for between 10-15 seconds before it fatigues. In an all-out sprint this is only 7-9 seconds.

	Value			
SUBSTRATE	Muscle concentrations in nmol/kg wet weight	Comparison with adults	Use during exertion	
ATP	3,5 - 5 nmol/kg	No change with age	Same as in adults	
СР	12 - 22 nmol/kg	Lower with children	Same or less as in adults	
GLYCOGEEN	45 - 75 nmol/kg	Lower with children	Much less than in adults	









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## TOTAL TRAINING APPROACH FOR THE DEVELOPMENT OF SPEED

	TOTAL TRAINING APPROACH FOR THE DEVELOPMEN					OI SELLD				
	locomotor control	co- ordination	balance	technique	fast brain	agility	run & displacement	reactive power *	functional strength	strength support **
								•	Strongth	Зирроге
7 - 8 y	Through play	Through play				Through play	Through play	Through play		
						1x/Wk	1x/Wk	4 /////		
CO/PHYS : General	movement abilities & handling the ball through	running, jumping, dissociation, fine motor				3-4 excercises 1 set / R= 2min	3-4 excercises 1 set / R= 2min	1x / Wk 3 exercises		
<pre>!!!neural trainability!!! speed, balance, agility,</pre>	play, ball games, variation	control				2-4 reps / R=x4-5	2-4 reps / R= x4-5	1 set		
quickness	in situation solving	TIME PRESSURE				up to 10 sec	up to 7 sec Volume	5-10 reps		
						Volume = 10-15 reps	= 10-15 reps	·		
9 - 10 v	general variation and progression	broad development / situation solving	Through play	INITIATION	general frequency / (re- )action	general agility	general start-stop, run- displace	speed plyometrics / technique	body awareness	trough play / initiation
	progression	Situation solving			jaction	1-2x / Wk	1-2x / Wk	technique		
CO/PHYS: General	movement abilities &	running, jumping,		body awareness /	1-3x / Wk	3-4 excercises	3-4 excercises	1x/Wk		play: push,pull,lift,carry -
!!!neural trainability!!!	handling the ball through	dissociation, fine motor	static & body control / dynamic & movement	initiation general and specific techniques	2-4 exercises	1 set / R= 2min	1 set / R= 2min	3 exercises	proprioception	climb,hang,swing - roll,crowl,lean - glide,ride -
speed, balance, agility,	play, ball games, variation in situation solving	control TIME PRESSURE	control	(throwing - running -	3-4 sets	3-5 reps/R=x4-5	3-5 reps/R=x4-5	1 set	ргорпосериоп	jump / submaximal
quickness	in situation solving	TIME PRESSURE		jumping)	6-8 reps or < 4"	up to 10 sec	up to 7 sec Volume	5-10 reps		strength
	general and specific	situation solving /		REFINING &	general & specific	Volume = 12-20 reps	= 12-20 reps general start-stop, run-	plyometric speed /	technique / body	
11 - 12 y	variation - progression	instruction	off court techniques	PERFECTING	frequency / (re-)action	general agility	displace	technique	awareness	technique / preparation
CO / DUIVE .	movement abilities &	running, jumping,		refining & perfecting		1-2x / Wk	1-2x / Wk		trinotin abaira.	
CO/PHYS: General & Specific	handling the ball through	dissociation, fine motor	squat (bi- & unipodal) technique and transfer to	general and specific	1-3x / Wk	4-5 excercises	4-5 excercises	1x/Wk	correct kinetic chains: control / co-ordination /	general strength
!!!neural trainability!!!	play, ball games, variation in situation solving / on	control coordinative base for	general and specific	techniques >>> stabilisation and	3-5 exercises	1 set / R= 2min	1 set / R= 2min	3-4 exercises	proprioception >>>	techniques / trunk stability and strength /
co-ordination, speed,	court speed drills / match	physical factors TIME	movements	automatisation (throwing -	3-4 sets	3-5 reps / R=x4-5 up to 12 sec	3-5 reps / R=x4-5	2 sets	coordinative endurance	basic strength programme
balance, agility, quickness	play	PRESSURE	(static >>> dynamic)	running - jumping)	6-8 reps or < 4"	Volume = 15-25 reps	up to 8 sec Volume = 15-25 reps	8-12 reps	(local and global stability)	3. 1.3.
13 - 14 y	general and specific variation - progression	technical optimization & play	physical & specific APPLICATION 1	physical & specific APPLICATION 1	general & specific frequency / (re-)action	general & specific agility	general & specific start- stop, run-displ.	add speed -strength plyometrics	technique / strength preparation	Sub-maximal/technique
PHYS/CO: General	, .,		more physical stimuli	general and specific		1-3x / Wk	1-3x / Wk			
& Specific		progression through	(speed, strength, balance)	techniques more physical	1-2x / Wk	5-8 excercises	5-7 excercises	1-2x / Wk	correct kinetic chains: co- ordination / proprioception	General strength program eccentric load
!!!neuromuscular		complexity and TIME	/ technical transfer from	/ power techniques /	4-6 exercises	1 set / R= 2-3min	1 set / R= 2-3min	4-5 exercises	/ endurance	Tranfser to speed(-
trainability!!! speed-strength		PRESSURE	off court techniques to specific Te/Ta situation	transfer to Te/Ta situation (service - on court	3-4 sets	3-6 reps / R=x4-5	3-5 reps / R=x4-5	3 sets	>>> strength	strength)
Ø musculo-skeletal Ø			(e.g. "bazooka")	movement - strokes)	6-8 reps or < 4"	up to 12 sec Volume = 20- 35 reps	up to 8 sec Volume = 20- 30 reps	12-15 reps	(local and global stability)	Complex training
15 - 16 y		technical optimization & play	physical & specific APPLICATION 2	physical & specific APPLICATION 2	general & specific frequency / (re-)action	general & specific agility	general & specific start- stop, run-displ.	add strength-speed plyometrics	muscular adaptation / periodisation	Sub-maximal
_		pidy	more physical stimuli	general, specific and	moduonoy / (10 )dotton	1-3x / Wk	1-2x / Wk	pryomotrio		
PHYS / CO : General &		progression through	(speed, strength, balance)	power techniques more	1-2x / Wk	6-10 excercises	5-8 excercises	1-2x / Wk	correct kinetic chains: co- ordination proprioception /	General strength program eccentric load
Specific !!!muscular trainability!!!		complexity and TIME	/ physical transfer from off	physical / transfer to	4-6 exercises	1 set / R= 2-4min	1 set / R= 2-4min	5-6 exercises	endurance / strength	Tranfser to speed(-
strength-speed		PRESSURE	court techniques to specific Te/Ta situation	Te/Ta situation (service - on court movement -	3-4 sets	4-8 reps / R=x3-5	4-8 reps / R=x3-5	3 sets	>>> explosivity	strength)
Ø musculo-skeletal Ø			(e.g. "bazooka")	strokes)	6-8 reps or < 4"	up to 14 sec Volume= 30-50 reps	up to 9 sec Volume= 25-45 reps	12-15 reps	(local and global stability)	Complex training
47 - 40 w		technical optimization &	REHEARSAL for physical	REHEARSAL for physical	specific frequency / (re-	periosisation	periodisation	periodisation	periodisation	periodisation
17 - 10 y		play	application	application	)action speed			periodisation	periodisation	periodisation
			rehearsal for power	rehearsal for power	1-2x / Wk	1-3x / Wk 6-10 excercises	1-3x / Wk 5-9 excercises	1-3x / Wk	correct kinetic chains:	
PHYS / CO: General &		progression through	optimization and	optimization and	4-6 exercises	1 set / R= 2-4min	1 set / R= 2-4min	6-8 exercises	proprioception /	Build strength base
Specific		complexity and TIME PRESSURE	prevention / reinforce	prevention / reinforce	2-5 sets	5-10 reps/R=x3-5	5-10 reps/R=x3-5	4 sets	endurance / strength /	Transfer to power Complex training
!!!overall trainability!!!		PRESSURE	motor programmes through physical stress	motor programmes through physical stress	6-8 reps or < 4"	up to 14 sec	up to 10 sec	10-15 reps	explosivity / speed (local and global stability)	Complex training
			,	• , ,	•	Volume= 35-65 reps	Volume= 30-55 reps	•	(),	
> 18 y		technical optimization & play	REHEARSAL for physical application	REHEARSAL for physical application	specific frequency / (re- )action speed	periodisation	periodisation	periodisation	periodisation	periodisation
1			roboarnal for nov	roboarnal for nov:		1-3x / Wk	1-3x / Wk		correct kinetic chains:	
PHYS/CO: Specific		progression through	rehearsal for power optimization and	rehearsal for power optimization and	1-2x/Wk	6-10 excercises	5-9 excercises	1-3x / Wk	proprioception /	Build strength base
& General !!!overall		complexity and TIME	prevention / reinforce	prevention / reinforce	4-6 exercises	1 set / R= 2-4min	1 set / R= 2-4min 5-10reps/ R=x3-5	8-10 excercises	endurance / strength /	Maximal strength Transfer to power
trainability!!!		PRESSURE	motor programmes	motor programmes	2-5 sets 6-8 reps or < 4"	5-10reps/R=x3-5 up to 16 sec	5-10reps/ R=x3-5 up to 10 sec	4-5 sets 12-15 reps	explosivity / speed	Complex training
			through physical stress	through physical stress	5 0 16p3 01 < 4		Volume= 35-70 reps	12-13 16p3	(local and global stability)	
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\* personal changes to Chu D, 2003, Increasing power in tennis, in Reid M; Quinn A; Crespo M (eds), Strength and conditioning for tennis, Roehampton: International Tennis Federation, 137-148.

<sup>\*\*</sup> Strength training for children





